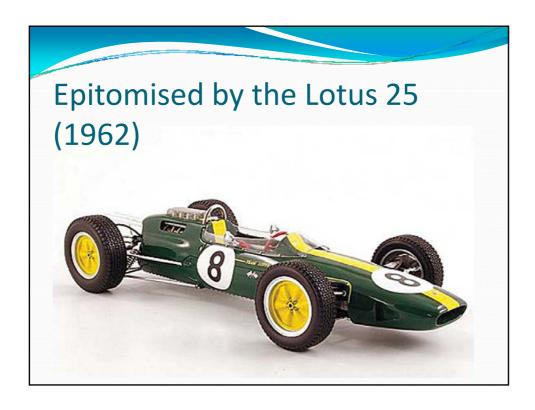
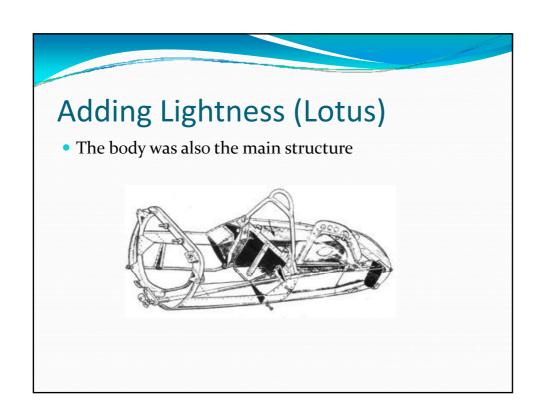
"Simplicate and add Lightness"

NZMUGS Sept 2013

"Simplicate and Add Lightness"

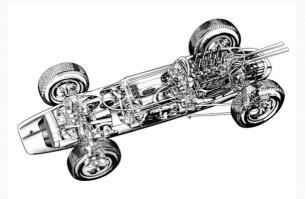
- This quote appears to have originated in the aerospace industry
- Realisation that by removing complexity, things can be made to work better
 - Less complexity = Less weight and less things to go wrong
 - Less weight = Better performance
- Probably best associated with Colin Chapman of Lotus...





Adding Lightness (Lotus)

- The body was also the main structure
- Half the weight and 3x rigidity of predecessor



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- Body 85% narrower (lower drag)



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Adding Lightness (Lotus)

- The body was also the main structure
- Half the weight and 3x rigidity of predecessor
- Body 85% narrower (low drag)
- Rear suspension connected to engine block
- Todays F1 cars still use these basic principles



Pushing the Limits

- Chapman took "Add Lightness" to the extreme
- Achieved fantastic success (dominating GP)
- But also a fine line...

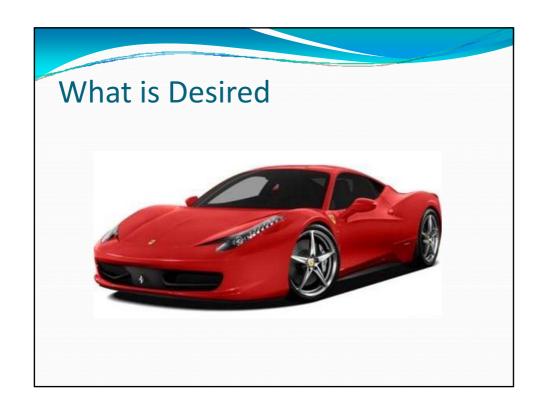


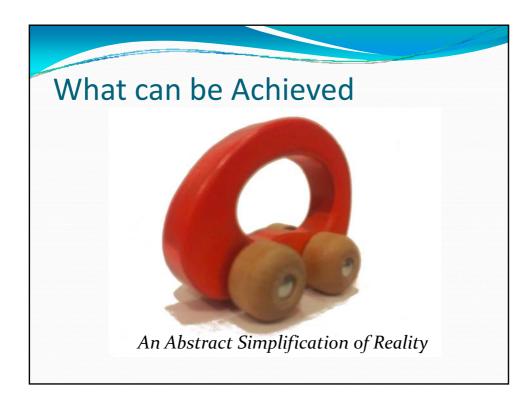
Relevance to Transport Modelling?

 Transport Demand Models have potential for simplification (within NZ context)

Relevance to Transport Modelling?

- Traffic Demand Models are generally:
 - Complicated (often with multiple sub-models)
 - Data intensive (to establish trip making relationships)
 - Computationally intensive
 - Expensive to set up and maintain
 - Limited to Main Centres in NZ
 - Probably not as good as some might expect





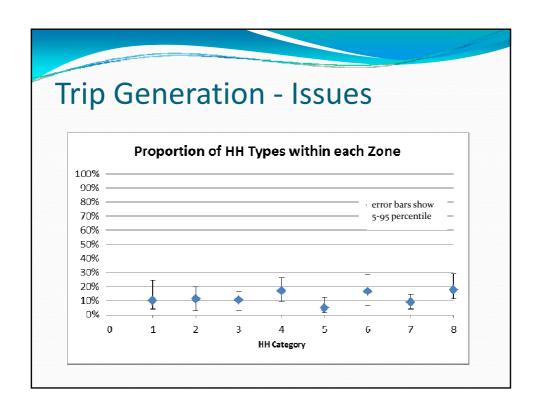
How to Simplify?

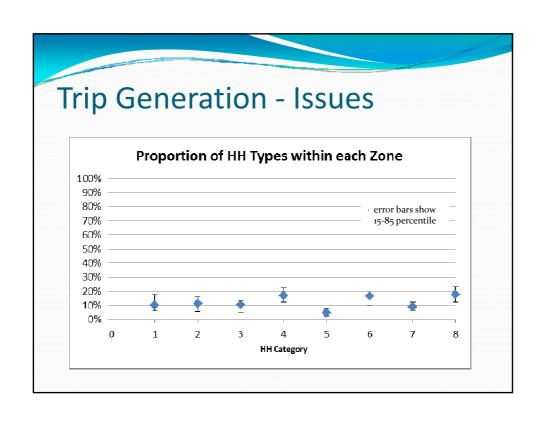
- Look at each step in turn
 - Trip Generation
 - Trip Distribution
 - Mode Choice
- Identify key issues
- Propose alternative simplistic approach
- Using a real world example (Christchurch)
- Attempt to find that 'fine line'!

Trip Generation - Issues

- A lot of data from HIS very tempting to use as much as possible
- But need to consider future year independent variables (especially at TZ level)
- Estimating HH's by up to 32 classes is fanciful

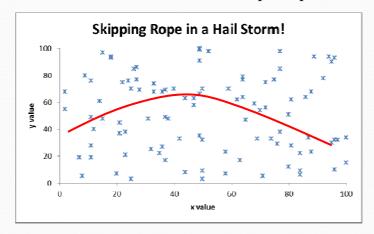
Trip Generation - Issues Proportion of HH Types within each Zone 100% 90% 80% error bars show 70% o-100 percentile 60% 50% 40% 30% 20% 10% 0% 3 4 HH Category





Trip Generation - Issues

• Robustness of Data and Relationships Implied



Trip Distribution - Issues

- Obtaining robust data to calibrate against
- Calibrated parameters tied to base year only
- Grouping of trip purposes
- Generalised Cost is an input (but is also dependant on Trip Assignment)
- Origins and Destinations free to 'float'
- NZ generally has small cities anywhere to anywhere in about 15min

Mode Split - Issues

- For many NZ cities/towns, differences in GC between modes are significant, so models unresponsive
- For PT, special care required for walk access
- Calibration is tied to existing use (if it exists!)
- How to handle significant stepwise change
- Most model applications relate to congested network performance (where private car and HCVs are the most significant factor)
- Modelling separate modes is important, but perhaps best handled by separate model(s).

A Simplistic Demand Model

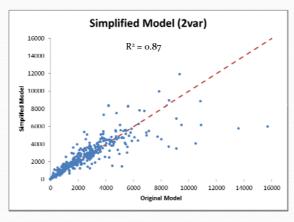
- For most modelling tasks (small city/town), the following minimum specification could suffice:
 - Trip ends (Ps and As) estimated by simple trip rates or linear regression. Minimal trip purposes.
 - Trip Distribution by Gravity model (-ve exp deterrence)
 - No mode split. Separate models for each mode.

Simplified Model Performance

- So how does such a model perform?
- Need to compare against a comprehensive model
- Christchurch Transport Model (CTM) as benchmark
 - Assigned using CTM networks and parameters
 - Compare trip ends at TZ level
 - Compare trip length frequency
 - Compare SLA and SLZ
 - Compare Model Validation (Screenlines & GEH)
 - Compare Sector to Sector trips

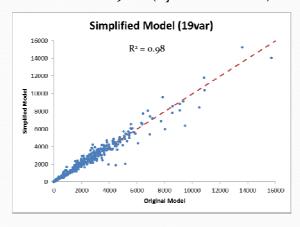
Trip Generation Simplified

- Simple two variable model (P's and A's)
 - TotHHs, Tot Jobs



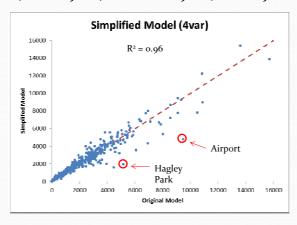
Trip Generation Simplified

- 19 variable model (P's and A's)
 - HHs, School Roll and Jobs (by classification)

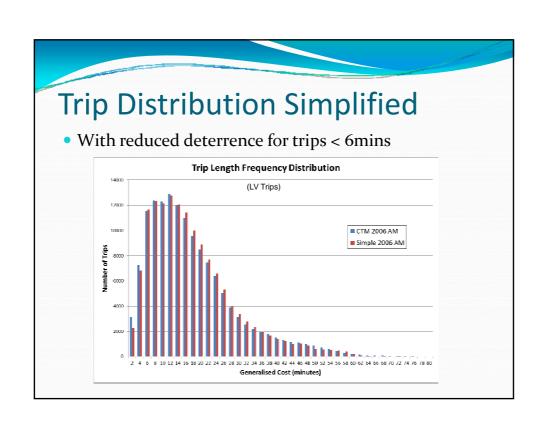


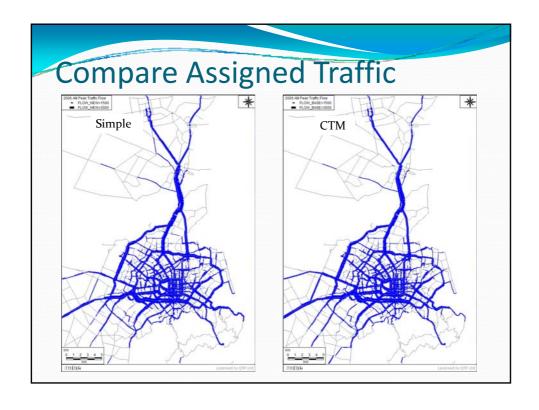
Trip Generation Simplified

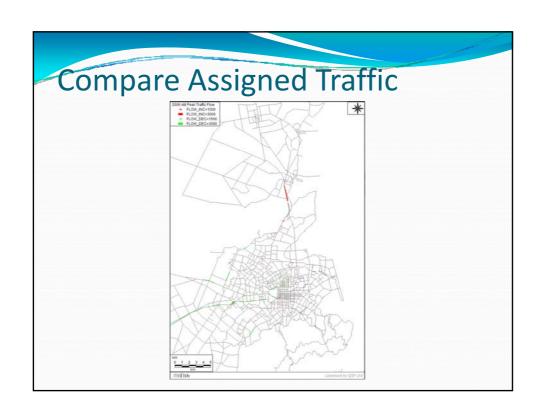
- Simple four variable model (P's and A's)
 - TotHHs, Retail Jobs, Education Jobs, Other Jobs

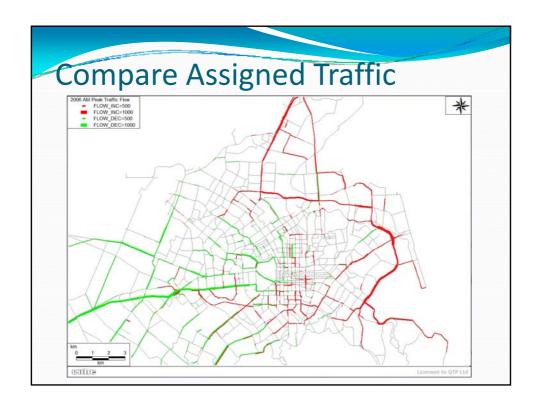


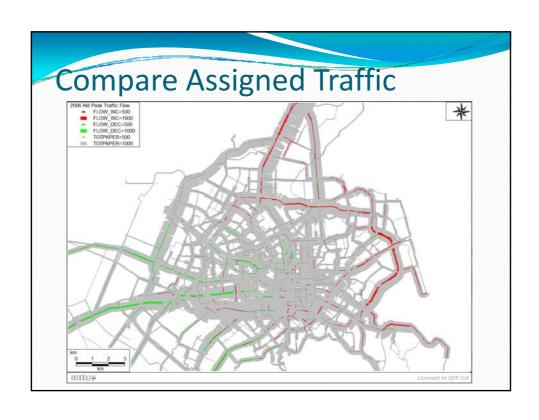
Trip Distribution Simplified • Gravity Model (-ve exp deterrence, λ = -o.og, int-int) Trip Length Frequency Distribution (LV Trips) 1000 1

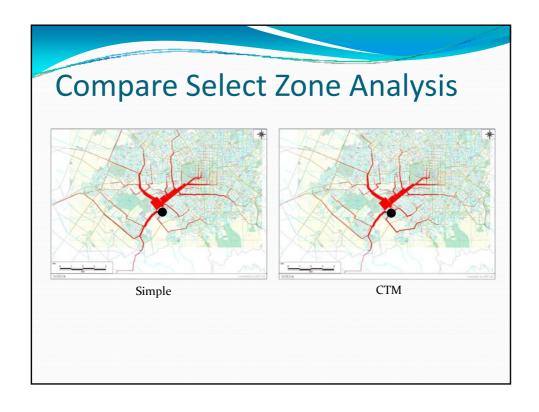


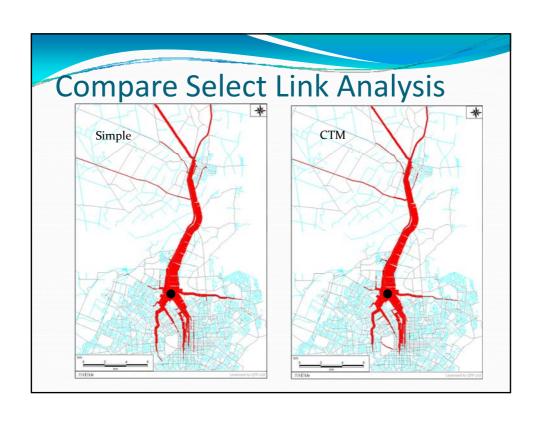












Compare Total Trips Light Vehicles (0700-0900)

| Description | СТМ | Simple |
|-------------|---------|---------|
| Observed | 295,353 | 295,353 |
| Estimated | 276,895 | 281,844 |
| Abs. Diff | -18,458 | -13,509 |
| % Diff | -6% | -5% |
| %RMSE | 30 | 32 |

Compare Screenlines Light Vehicles (0700-0900)

| Description | CTM | Simple |
|-------------------------------|-----------------|-----------------|
| % Screenlines with Error <10% | (32 of 46) 69 % | (32 of 46) 69 % |
| % Screenlines with GEH <4 | (26 of 46) 56 % | (24 of 46) 52 % |
| % Screenlines with GEH <10 | (43 of 46) 93 % | (39 of 46) 84 % |

Compare Link GEH Light Vehicles (0700-0900)

| Description | CTM | Simple |
|-----------------------|-----|--------|
| % Links with GEH < 12 | 94% | 93% |
| % Links with GEH < 10 | 87% | 88% |
| % Links with GEH < 5 | 58% | 57% |

Conclusions

- Traffic Models may not be as good as many expect
- But they don't need to be!
- Need to be pragmatic abstract simplification of reality to understand key interactions
- Simplistic Models are feasible under many circumstances (NZ context)
- Demonstrated the concept need to demonstrate transferability and tie in with other research
- Consistent with ITA approach/methodology (trip rate)
- Bang for buck NZTA NZHHTS should suffice
- Bang for buck Better Business Case

Questions?